

STUDENTS, RISE UP!

HELP THE WORLD. Turn your HIVE idea into a real business by opening a Full Adventure at bizzyb.com. Your good deeds will be recognized as part of these important Global Student Challenges:



Want More?

More HIVE™ Sprints and Full Adventures at BizzyB.com:



AND MORE!

TEACHERS- Free BizzyB HIVE™ Downloads

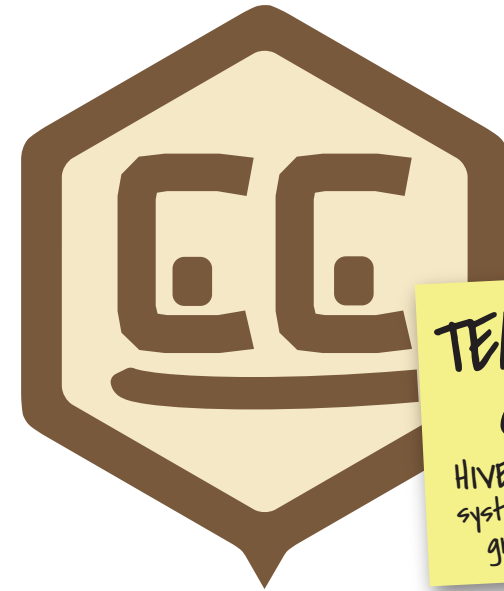
HIVE™ Sprint Worksheets and Teacher Guides are available free. Download 30-Min and 1-Day versions at BizzyB.com.



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bizzyb adventure series



TEACHERS GUIDE
HIVE is an invention system for students grades 3 and up.

CARDBOARD CARNIVAL

Create an Arcade Game 30-Min Sprint

"BEE" A HERO!
Invent a business to help



CONTINUE PROJECTS AT BIZZYB.COM:
Students interested in turning HIVE ideas into launch-ready projects should be directed to resources at bizzyb.com

HIVE™ "BEESNESS" PLAN

INSTRUCTIONS

Brainstorm ideas and enter final concepts here.

- 1. PRODUCT (Game).** Draw or describe your game & process.
- 2. OFFER.** Name your price and playing rules.
- 3. STORE.** Draw or describe your arcade game including signage, how it works and buying process.
- 4. GOALS.** Set measurable goals for your business.

Company: _____

Members: _____

PRE-EVENT PREP:

- * Stickers ("Post-its")
- * Pens
- * Team Tables
- * Optional: Mentor Tables
- * Optional: computers with bizzyb.com

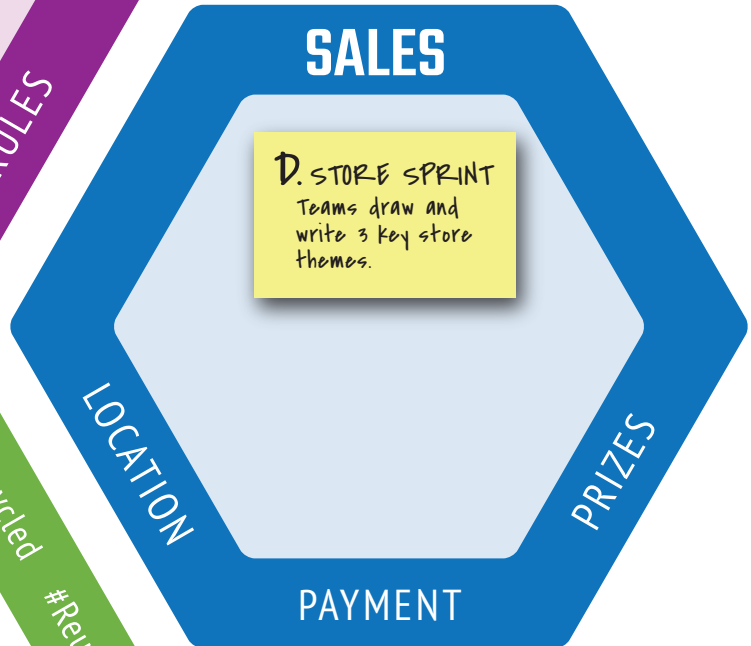


B. PRODUCT SPRINT
Teams draw and write 3 key product themes.



C. OFFER SPRINT
Teams draw and write 3 key offer themes.

A. TEAM SPRINT
Assign or allow self-selection. Consider allowing teams to re-select in subsequent sprints.



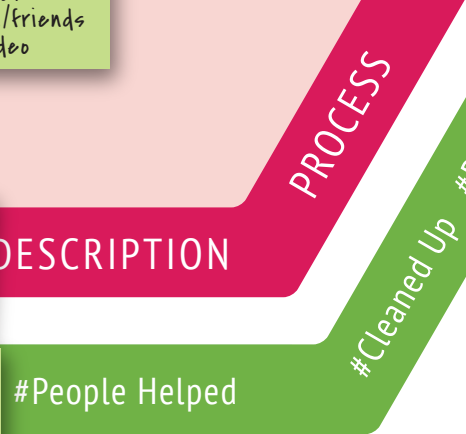
D. STORE SPRINT
Teams draw and write 3 key store themes.

SHOWCASE OPTIONS:

- * Have Mentors judge
- * Invite judges
- * Invite fam/friends
- * Record video

SCHEDULE
Divide available time into 6 equal parts (5 sprints & 1 Pitch show)

BRAINSTORM TIP
Encourage adjusting prior ideas/content as sprints progress.



GOALS
PLANET GOAL

#Goal: _____
Descrip: _____



PEOPLE GOAL

#Goal: _____
Description: _____

E. GOALS SPRINT
Teams brainstorm "3P" goals (People, Planet & Profit)

F. PITCH SPRINT
Teams create and rehearse a 1-min concept pitch.



PROFIT GOALS

Team Rewards % _____
Save or Re-Invest % _____
Donate to Charity % _____

G. PITCH SHOWCASE

- * 1-min Pitch each
- * Timer to measure
- * 2-3 mins Q&A each

RISE UP!

Turn your HIVE idea into a real business to be counted in Global Student Challenges at _____



Continue Projects at Bizzyb